Behavioural Study, Combined Metrics Score and Additional Topics MyFitnessPal vs Lose It!





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Assignment 3

UX271

Study Design

1.1a Scenario

In this scenario the user will log his weight by either using the shortcut '+' or by going in subcategories in both MyFitnessPal and Lose It! The aim is to get the users to log their weight without any help by using the shortcut menu '+'.

1.1b Task/subtasks

Following are the task and subtask a user will perform to accomplish the main task



Tasks on MyFitnessPal

- (1) Tap on "+"
- (2) Tap on "weight"
- (3) Type current weight
- (4) Tap on 🗸

- (1) Tap on "Progress"
- (2) Tap on "+"
- (3) Type current weight
- (4) Tap on **✓**



Tasks on Lose It!

- (1) Tap on "+"
- (2) Tap on "weight"
- (3) Type current weight
- (4) Tap on "Save"

- (1) Tap on "Goals"
- (2) Tap on "Record Weight"
- (3) Type current weight
- (4) Tap on "Save"

1.2 Participants

		MyFi	tnessPal	Lose It!		
Ptp	Age	Gender	Experience	Frequency	Experience	Frequency
1	33	Female	High	V. Frequently	Beginner	Rarely
2	32	Male	High	V. Frequently	Moderate	Occasionally
3	29	Male	High	Frequently	Moderate	Frequently
4	32	Male	Beginner	Rarely	Beginner	Never
5	31	Female	High	V. Frequently	High	V. Frequently
6	23	Female	Moderate	Occasionally	Moderate	Frequently

1.3 The experiments were conducted in person. Four participants are my family members and two are my roommates

Part #1 Behavioral Study

2.1 I compared the two apps by asking all the participants to convey their comments and feelings when performing the task. After listening the comments and feelings, I then proceeded to categorize them as positive, negative, or neutral comments. I decided to mark them into steps and converted all findings in a table so it will be easy to understand.

2.2 User's statements for both apps

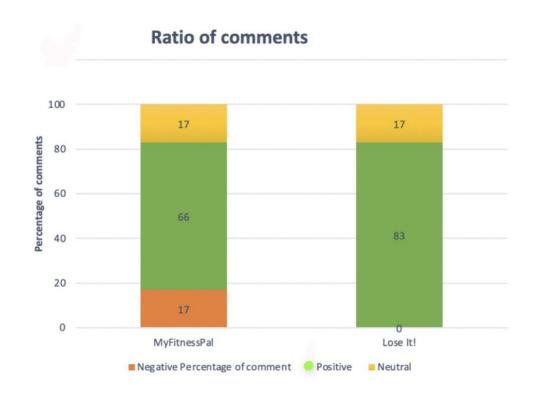
Positive statement: Green

Negative statement: Orange

Neutral Statement: Pale Yellow

Participant	MyFitnessPal	Lose It!
User 1	"This app is wonderful it even	"Why do they have the weight
	congratulates me on how much	hidden on this page"
	weight I have lost"	
User 2	"I love the shortcut + for adding	"I really like this 'My Day' page on
	weight, water, food and exercise"	this app"
User 3	"I wish this app had dark mode"	"Honestly I love the font size and
		colour in this app"
User 4	"OMG, I love these blogs and	"The picture beside the food item is
	recipes on the homepage"	so cool"
User 5	"I love how MyFitnessPal is like a	"It's lovely how I can add sleep in
	big community"	here too"
User 6	"This layout is really simple"	"This app is visually really
		appealing"

2.4 Ratio of positive comments to negative comments



2.5 Analyze Ratio

The 2:3 of users had positive comments about MyFitnessPal and 5:6 users had positive both apps MyFitnessPal and Lose It! While 1:6 user passed neutral comment for Lose it and 1:6 user had neutral comment and 1:6 had a negative comment about MyFitnessPal

Part #2 Combined Metrics Score

3.1a Combined Metrics Based on Percentage

I will be combining Time on task, task success and NPS

	MyFitnessPal								
Prpts	Task Success (of 10)	Task Success %	Time on Task (second)	Time on Task %	NPS	NPS			
1	10	100	44.21	12%	9	90%			
2	10	100	38.61	32%	8	80%			
3	10	100	35.96	41%	9	90%			
4	10	100	47.76	0%	8	80%			
5	10	100	19.13	100%	10	100%			
6	10	100	35.52	43%	9	90%			

	Lose It!							
	Task Success	Task Success	Time on Task	Time on Task				
Prpts	(of 10)	%	(second)	%	NPS	NPS		
1	10	100	44.29	0%	10	100%		
2	10	100	21.86	74%	10	100%		
3	10	100	26.65	58%	9	90%		
4	10	100	43.93	1%	8	80%		
5	10	100	14.04	100%	9	90%		
6	10	100	31.39	43%	9	90%		

3.1b Combined Metrics based on Z Scores

Time on Task

Mean 36.86 SD 9.92

Task Success

Mean 10 SD 0

NPS

Mean 8.83 SD 0.75

MyFitnessPal							
	Task Success		Time on Tasks				
Participants	(of 10)	Z Tasks	(second)	Z Time	NPS	Z Rating	
1	10	0	44.21	0.739806	9	0.221404	
2	10	0	38.61	0.175761	8	-1.107019	
3	10	0	35.96	-0.091154	9	0.221404	
4	10	0	47.76	1.097371	8	-1.107019	
5	10	0	19.13	-1.786312	10	1.549826	
6	10	0	35.52	-0.135472	9	0.221404	

Task Success

Mean 10 SD 0

Time on Task

Mean 30.36 SD 12.09

NPS

Mean 9.16 SD 0.75

Lose It!							
	Task Success		Time on Task				
Participants	(of 10)	Z Tasks	(sec)	Z Time	NPS	Z Rating	
1	10	0	44.29	1.151588	10	1.107019	
2	10	0	21.86	-0.702692	10	1.107019	
3	10	0	26.65	-0.306704	9	-0.221404	
4	10	0	43.93	1.121827	8	-1.549826	
5	10	0	14.04	-1.349168	9	-0.221404	
6	10	0	31.39	0.085150	9	-0.221404	

3.2 Explain your finding

Findings for Metrics based on Percentage

All of the participants had 100% task success with the <u>minimum time</u> to perform all 10 task was *19.13 seconds* on MyFitnessPal and *14.04 seconds* on Lose It while

the <u>maximum time</u> to perform all 10 tasks was *44.21 seconds* on MyFitnessPal and *47.76 seconds* on Lose It!. The NPS range for both apps were 80%-100%.

Findings for Metrics Based on Z Scores

All participants had a Z score of 0 for task success for both apps with a negative Z Time -1.786312 for MyFitnessPal and -1.349168 for Lose It! while the positive Z Time is 1.097371 for MyFitnessPal and 1.151588 for Lose It. The negative Z Rating for MyFitnessPal is -1.107019 and -1.549826 for Lose It! while the positive Z Rating is 1.549826 for MyFitnessPal and 1.107019 for Lose It!

Part #3 Additional Topics

4.1 Run an A/B Test

Heuristics	WCAG Accessibility Guidelines	MyFitnessPal	Lose It!	Which App performs better than the other in accessibility? Why?
Perceivable	Provide text alternatives for non-text content.	No	No	Neither of the apps have the text alternative for non-text content.

	Provide captions	No	No	Neither of the
	and other			apps provide
	alternatives for			captions and
	multimedia.			other
				alternatives for
				multimedia
	Create content	Yes	Yes	In booth apps
	that can be			the data can be
	presented in			via text, audio,
	different assistive			scanning
	technologies,			barcode.
	without losing			MyFitnessPal
	meaning.			has "scan a
				cooked meal
				option".
	Make it easier for	Yes	Yes	Lose It! has a
	users to see and			better visuals
	hear content.			content
				compared to
				MyFitnessPal
Operable	Make all	No	No	Not all functions
	functionality			are available

available from a			from keyboard
keyboard.			in either of the
			apps.
Give users	Yes	Yes	The users have
enough time to			unlimited time
read and use			to read and use
content.			content in both
			apps.
Do no use	No	No	Both apps do
content that			not cause any
causes seizures or			seizures or
physical			physical
reactions.			reactions.
Help users	Yes	Yes	Lose It! Is more
navigate and find			user friendly
content.			than
			MyFitnessPal
			because of its
			visual context.
Make it easier to	Yes	Yes	MyFitnessPal is
			easier as it

	use inputs other			allows user to
	the keyboard.			add cooked
				meal by taking
				its picture.
Understandable	Make text	Yes	Yes	Lose It! Is more
	readable and			easily readable
	understandable.			as it has bigger
				text.
	Make content	Yes	Yes	Both apps have
	appear and			content that
	operate in			appear and
	predictable ways.			operate in
				predictable
				ways.
	Help users avoid			
	and correct	Yes	Yes	Both apps help
	mistakes			users avoid and
				correct
				mistakes.
Robust	Maximize	Yes	Yes	Both apps have
	compatibility			maximum
	with current and			compatibility
	future user tools.			with current and

				future user
				tools.
Conformance	The system	Yes	Yes	Both Apps meet
	meets the			the minimum
	minimum			normative and
	normative and			conformance
	conformance			requirements.
	requirements.			

Overall findings

5.1 Post study interview

For both apps I conducted an open-ended interview at the end of the experiment and asked all the participants the same questions

"How was it using MyFitnessPal and Lose It!?"

In my point of view most of the participants were preferred Lose It! over MyFitnessPal even the loyal users of MyFitnessPal because of the interface although both of the apps are very user friendly and easy to navigate.

Following are some quotes from the users.

"I've been using MyFitnessPal for a while now but I'm really enjoying using Lose

It! after the first experiment we did"

"It was the first time I used both of these apps and I think I will continue using

Lose It! to stay healthy"

"Lose It! has always been my go-to app to track calories, I like MyFitnessPal's blog, but I still prefer Lose It!"

"Lose It! interface is really nice compared to MyFitnessPal"

5.2 Possible changes to improve product

MyFitnessPal

- Introduce the dark mode in
- Add pictures beside food items to navigate more easily
- The app should be able to sync with my apple watch workout
- The exercise input could be more accurate

Lose It!

- Add recipes to the app
- Scan a cooked meal can really attract more users.